

INTERIOR/WILDLAND FIRE

Essential Functions and Work Conditions of a Wildland Firefighter

Time/Work Volume May Include:	Physical Requirements May Include:	Environment May Include:	Physical Exposures May Include:
 Long hours (minimum of 12-hour shifts) Irregular hours Shift work Time zone changes Multiple and consecutive assignments Pace of work typically set by emergency situations Ability to meet "arduous" level performance testing (the pack test), which includes carrying a 45-pound pack for 3 miles in 45 minutes, approximating an oxygen consumption (VO₂ max) of 45 mL/kg-minute Typically 14-day assignments, but may extend up to 21 days For smokejumpers: Meet the minimum smokejumper fitness test, which includes 1½-mile run in 11 minutes or less, 25 pushups, 7 pullups, 45 sit-ups; and carrying 110 pounds for 3 miles in 90 minutes or less. 	 Use shovel, Pulaski, and other hand tools to construct fire lines Lift and carry more than 50 pounds Lift or load boxes and equipment Drive or ride for many hours Fly in helicopter and fixed-wing plane Work independently and on small and large teams Use PPE (including hard hat, boots, eyewear, and other equipment) Arduous exertion Extensive walking and climbing Kneeling Stooping Pulling hoses Running Jumping Twisting Bending Rapid pull-out to safety zones Provide rescue assistance Use a fire shelter For smokejumpers: Lift and carry more than 100 pounds; perform parachute jumps and landings on uneven terrain 	 Very steep terrain Rocky, loose, or muddy ground surfaces Thick vegetation Down/standing trees Wet leaves/grasses Varied climates (cold, hot, wet, dry, humid, snow, rain) Varied light conditions, including dim light or darkness High altitudes Heights Holes and drop offs Very rough roads Open bodies of water Isolated/remote sites No ready access to medical help 	 Light (bright sunshine, UV) Burning materials Extreme heat Airborne particulates Fumes, gases Falling rocks and trees Allergens Loud noises Snakes Insects/ticks Poisonous plants Trucks and other large equipment Close quarters, large numbers of other workers Limited/disrupted sleep Hunger/irregular meals Dehydration